



This stage will be blocked off and shot with no walk through. Please do not walk the stage before you shoot it and please do not discuss the stage with others until everyone has shot it. Ideally everyone would have to figure out how many bad guys there are and where they are located on the fly.

The starting position will be standing fully within the "START" box with a holstered "cruiser ready" pistol. Upon the start signal move up the pistol bay neutralizing the bad guy pictures then finish with the plate rack at the far end of the bay. There will be only two types of targets: approximately 15 paper mug shots of historically bad guys attached to cardboard or plywood backing located throughout the bay and one six disc plate rack at the far end of the bay. Each bad guy picture must have either one "A" zone hit or two hits anywhere else on the bad guy picture. The edge of a bullet hole that breaks the "A" zone line will be considered an "A" zone hit, touching but not breaking will not be considered an "A" zone hit. Non-bad guys are friendlies and are not to be shot.